# From Vice to Virtue – Transforming the Gambling Industry through Social Purpose

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# Reframing an industry

How might we transform gambling from a vice to a virtue?



## What is a Social Purpose company?

A company whose enduring reason for being is to create a better world. It is an engine for good, creating social benefits by the very act of conducting business. Its growth is a positive force in society.



#### The Reason for Being

Each company's purpose is unique to its business and ability to make impact. It is inspirational and aspirational, and the ambition powers the business



#### **Social Ambition**

It creates a better world and benefits society at large. Business growth is parallel to positive social impact, so that as the company prospers, its stakeholders prosper too.



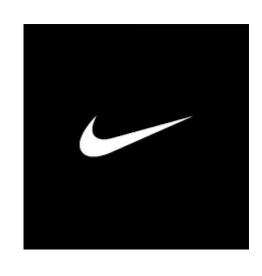
#### **Collaboration for Bigger Impact**

A company cannot achieve its Social Purpose alone – it requires collaboration with allies across the company's entire value chains, and within the communities where it operates

## **Social Purpose in Action**













#### Case study: Maple Leaf Foods Building a movement







# **Reputation Transformation**







**Create Community** 

Behaviour Change

Risk Literacy



# Theme 1:

**Create Community** 





















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# How do we unite within our community?

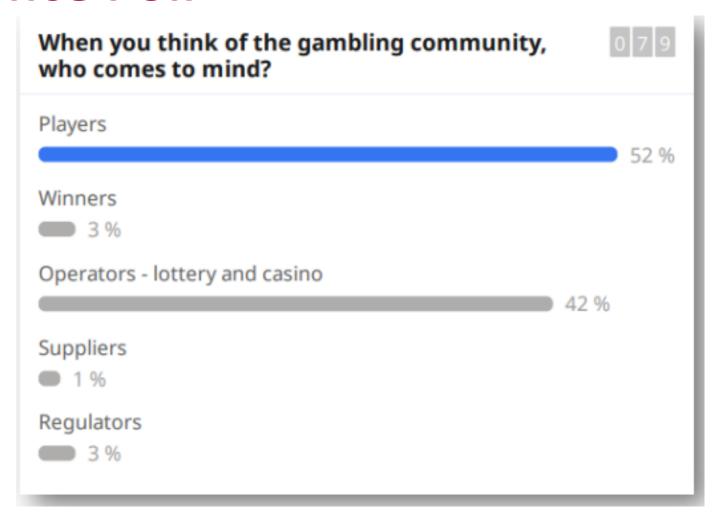


### **World Cloud**

Meaningful conversation Outreach Vulnerability Empathy Talk Shared vision Collaborate Listen Conversation Understanding Shared values Purpose Values Collaboration Connection Honesty Sharing Education Transparency Diversify Action Common goals Communication



#### **Audience Poll**





# Theme 2:

Drive Behaviour Change



## **Behaviour Gamification, Value & Loyalty**





#### As a consumer, what makes you loyal to a company?





#### **Audience Poll**

How might creating value for players drive loyalty and build a movement? Capture new players into ecosystem 5 % Deliver value is the basis of a loyalty 25 % Motivate positive behaviour change(s) 25 % Reward positive behaviour through adding value 45 %



# Theme 3:

Risk Literacy



## We Adapted Our Approach to Player Health



Informed decisions



Positive Play



Referral and Support



Safer Products & Environment



#### **Audience Poll**





"At BCLC, our Ambition is to have the healthiest players in the world and how we strive to achieve that is by establishing a higher standard of care and support through comprehensive, evidence-based programs to increase safer play and reduce harms."



What is one action you can take today in your role to help transform the perception of gambling from "vice to virtue"?



# Summary

